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FOR MORE SAMURAI SHODOWN GAME HINTS, CALL

1-900-737-4SOS (4767)

\$0.85/minute – 18+ – Touch Tone Only

Presented by Crystal Dynamics of Palo Alto, California

This product has been rated by the Entertainment Software Board. For information about the ESRB rating or to comment about the appropriateness of the rating, please contact the ESRB at 1-800-771-3772.

GAME SET UP



1. Set up your 3DO™ Interactive Multiplayer, following the steps in the owner's manual.
2. Plug your controller into the Control Port. For 2 Player head-to-head showdowns, daisy-chain two controllers together.
3. Press the Power Switch to turn the unit ON.
4. Press the Open/Close button to open the CD Drawer, place the game CD into the drawer, label side up, and press the button again to close the drawer.
5. Press the P button to start the ultimate fight to the finish!

En Garde!

Follow the instructions below to jump right into the action!



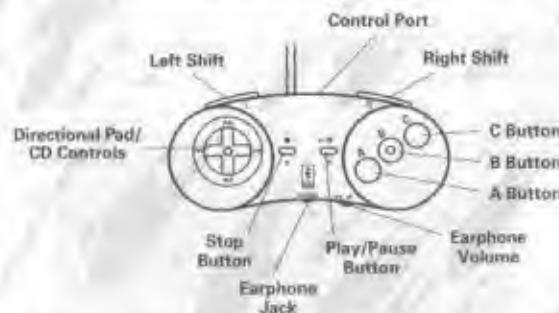
LEVEL SELECT screen



CHARACTER SELECT screen

- From the Level Select screen press the Start button to enter the game.
Note: for two player games both players must hit the Start button.
- Press the Directional Pad to highlight the difficulty you wish to play.
- Press the A, B, or C buttons to select the highlighted difficulty and advance to the Character Select screen.
- Press the Directional Pad to highlight the character you wish to play.
- Press the A, B, or C button to select the highlighted character and begin the game.

CONTROLS



Directional Pad

Press left/right to move character left/right. Press down to make character crouch. Double tap to left/right to make character dash to the left/right. Press up to make character jump.

A button

Press to execute a weak slash.

B button

Press to execute a medium slash.

C button

Press to execute a strong slash.

Right Shift

Hold and press A, B, or C button to perform weak, medium, or strong kicks.

Play/Pause Button

Press to pause game during play.

BASIC MOVES

Jump Press up on the Directional Pad.

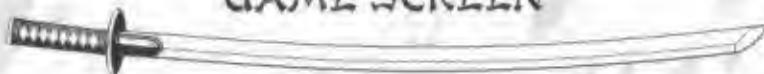
Dash Double tap the controller towards your enemy to perform a banzai charge. Double tap the controller away from the enemy to retreat.

Locking Swords Hit the A button repeatedly.

Losing your weapon Press the A button to recover your weapon.

Throws Close with your enemy. While attacking press the Directional Pad towards your opponent. If your timing and the range are correct you'll send your enemy flying.

GAME SCREEN

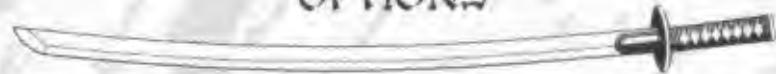


Read the following section to get a grip on all the data on the screen. It's you or them so read up.



Score	Indicates current score.
Life	Indicates hit points remaining. When you lose all your hit points you lose the round!
Time	Indicates time remaining in the round.
Victories	Indicates victories. Two victories will carry the match.
Rage gauge	Indicates current rage. When your character is enraged he/she will turn red. Special attacks performed while enraged will inflict more damage on enemies. However, while your character is enraged you will suffer increased damage if hit.

OPTIONS



Options allow you change various settings of the game. Keep on reading to find out how.

- From the Level Select screen press the Directional Pad to highlight OPTIONS.



LEVEL SELECT screen

- Press the A, B, or C button to advance to the Options screen.
- Press the Directional Pad to highlight the Option you wish to change.
- Press the A, B, or C button to change Options.



OPTIONS screen

Weapons	Choose from weapons or brutal no weapon hand-to-hand match.
Blood	Choose to have the arterial spray or not.
Death Match	This option allows you to eliminate the time limit.
Reset Highscores	Utilize this option to clear the leaderboard.

Exit Select this option to return to the Level Select screen.

SAVING GAMES

Samurai Shodown automatically saves the last five 1 player games. If you choose not to continue a 1 player game, that game will be saved and you may resume play at a later date.

Only five games can be saved. When a saved game is selected it moves to the top of the saved game list. If five games are saved the addition of a new save will bump the oldest game off the list.

To play a Saved Game

- From the Level Select screen press the Directional Pad to highlight RESUME.
- Press the A, B, or C button to advance to the Saved Game screen.



SAVED GAME screen

- Press the Directional Pad to select the saved game you wish to play.
- Press the A, B, or C button to begin the game.

NVRAM

If your 3DO has available NVRAM, Samurai Shodown will save the high score and high time screen.

If the NVRAM is full of data from other saved titles you may be prompted to remove data saved by another title in order to make room for the Samurai Shodown data. It's up to you to decide what data you'd rather store.

FIGHT FOR YOUR LIFE

Your goal is to kick ass and take names! This is a fight to the finish. There is no second place. The winner of a match is the first player to win two rounds. You lose rounds by:

- Losing all your hit points (dying).
- Having less hit points than your enemy when time runs out.

Bonus Stages

Hack apart straw dummies for extra fame and fortune.

Scoring

You receive bonus points for the amount of time, hit points, and attack power that your character has at the end of a round. The more points the better!

Items

Hit points: In Samurai Shodown time doesn't heal all; food does. Chowing a chicken will add hit points.

Bonus points: Grab cash to increase your score.

Kaboom: Watch out for these things. You'll lose things you'd rather keep.

Continue Play

After losing a game press the Start button to continue. You can continue three times.

CHARACTERS



HAOHMARU



This blood thirsty, cheap sake swilling samurai is known for his powerful attacks and blinding speed.

Age: 25

Birthplace: Musashinokuni, Japan

Special Attacks:

Cyclone Slash

$\downarrow\swarrow\uparrow$ + slash

Crescent Moon Slash

$\rightarrow\downarrow\downarrow\downarrow$ + slash

CHARACTERS CONTINUED

NAKORURU



Nakoruru is an angelic Ainu from Hokkaido, out to save the Earth from humanity's evil.

Age: 17

Birthplace: Hokkaido, Japan

Special Attacks:

Annu Mutsube

$\leftarrow\uparrow\downarrow$ + slash

Lela Mutsube

$\downarrow\swarrow\uparrow$ + slash

Amube Yatoro

$\rightarrow\downarrow\downarrow\leftarrow$ + slash

Mamahaha Flight

$\downarrow\swarrow\leftarrow$ + Shift A

Yatoro Poku

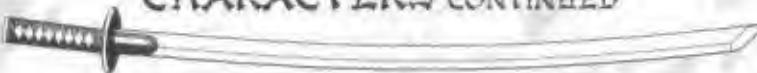
While flying, \downarrow or \uparrow or \leftarrow + slash or kick

Kamui Mutsube

While flying, slash or kick

Mamahaha Call

When disarmed, $\downarrow\swarrow\leftarrow$ + Shift A or $\rightarrow\downarrow\downarrow\leftarrow$ + slash



UKYO TACHIBANA



This snooty samurai is Haohmaru's greatest rival.

Age: 24

Birthplace: Omi, Japan

Special Attacks:

Snowfall Slash

$\downarrow \leftarrow \leftarrow +$ slash

Swallow Swipe

While jumping $\leftarrow \downarrow \downarrow \rightarrow +$ slash

JUBEI YAGYU



Jubei is the Imperial Enforcer. He is the embodiment of Bushido, the way of the samurai, as he carries out his duties.

Age: 39

Birthplace: Japan

Special Attacks:

Tsunami Saber

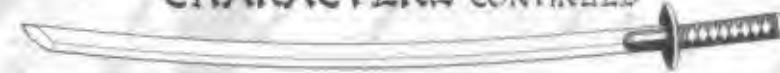
$\rightarrow \downarrow \downarrow +$ slash

Geyser Thrust

$\downarrow \downarrow \rightarrow +$ slash

Saber Thrash

Push slash repeatedly



GALFORD



Galford, the all American Ninja, and his ever present pup, Poppy, have been making the West safe for sword swinging.

Age: 20

Birthplace: San Francisco, USA

Special Attacks:

Head Strike

Move near opponent, then $\rightarrow \downarrow \downarrow \rightarrow +$ kick

Plasma Blade

$\downarrow \downarrow \rightarrow +$ slash

Rush Dog

$\downarrow \leftarrow \leftarrow +$ slash

Triangle Jump

During Jumps at either side of the screen press the D-Pad in the opposite direction of the jump.

Ninja Teleportation

$\rightarrow \leftarrow \downarrow \downarrow \rightarrow +$ A, B or shift A, B

Head Replica Attack

When attacked Guard + shift B, C

Rear Replica Attack

$\rightarrow \downarrow \downarrow \leftarrow \leftarrow +$ B, C, shift B, C

Machine Gun Dog

$\downarrow \leftarrow \leftarrow +$ shift A

Diving Dog

$\downarrow \leftarrow \leftarrow +$ shift B

CHARACTERS CONTINUED

KYOSHIRO SENRYO



Kyoshiro is a crazed Kabuki creep out to teach any critic a lesson.

Age: 30

Birthplace: Edo, Japan

Special Attacks:

Jumping Lion

↓←→ + kick

Kabuki Crunch Dance

→←↓↘ + slash

Twirling Flame

↖↓↗ + slash

Wheel of Blood Smoke

While Jumping ↓ + C

Whirlwind Fan

↓←→ + slash

WAN FU



The ultimate Warlord, Wan Fu, has come to Japan looking for recruits.

Age: 35

Birthplace: Nanking, China

Special Attacks:

Confucious Thunder Bomb

↓←→ + slash

Confucious Whirlwing

→↓↘ + slash

CHARACTERS CONTINUED

CHARLOTTE



This heroine from the French revolution is tough as the steel in her epee.

Age: 27

Birthplace: Versailles, France

Special Attacks:

Splash Fount

Slash button repeatedly

Power Gradation

↖↓↗ + slash

TAM TAM



Tam Tam, the Incan Avenger, is on a quest to find the mystical Parenke Stone. It's the only thing that can save his village from destruction.

Age: 19

Birthplace: Green Hell

Special Attacks:

Moora Gaboora

↓↘↗ + slash

Paguna Dlos

↓←→ + kick

Paguna Paguna

↖ briefly then → + slash

Ahow Gaboori

→↘↓↖ + slash

CHARACTERS CONTINUED

EARTHQUAKE



They make 'em big in Texas! This corpulent ninja stands over ten feet tall and is out for all the gold he can grab.

Age: 29

Birthplace: Texas, USA

Special Attacks:

Fat Hound

While Jumping, $\downarrow\rightarrow$ + kick repeatedly

Fat Chainsaw

Slash repeatedly

Triangle Jump

During Jumps at either side of the screen, press the D-Pad in the opposite direction of the jump.

GENAN SHIRANUI



This infamous freak is known for shredding his victims.

Age: 26

Birthplace: Devil Island, Japan

Special Attacks:

Poison Cloud Puff

$\downarrow\rightarrow$ + slash

Slaughter House Tumble

$\rightarrow\downarrow\rightarrow$ + slash

CHARACTERS CONTINUED

HANZO HATTORI



As the most powerful Iga Ninja, Hanzo is the epitome of stoic professionalism.

Age: 34

Birthplace: Dewa, Japan

Special Attacks:

Flying Spikeball

$\downarrow\rightarrow$ + kick

Ninja Teleportation Jig

$\leftarrow\downarrow\rightarrow\uparrow$ + shift B, C

Shrike Dash

Move near opponent, then $\rightarrow\downarrow\rightarrow$ + kick

Triangle Jump

During Jumps at either side of the screen, press the D-Pad in the opposite direction of the jump.

Ninja Shadow Replicates

$\rightarrow\leftarrow\downarrow\uparrow$ + A, B, C

Ninja Exploding Dragon

\leftarrow briefly, then \rightarrow + slash

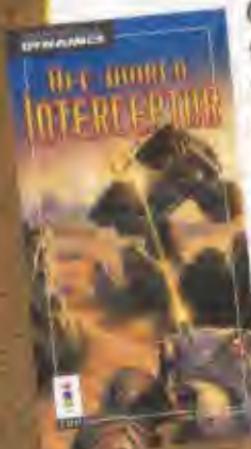
GEK

With suction cups for hands and feet, this 3D gecko boldly goes where none have gone before. Armed with a smart mouth that gets him in trouble, and a thrashing tail that gets him out, GEX is nobody's stuffed animal.



- Starring the digitized voice and twisted sense of humor of Dana Gould, headliner of his own HBO™ comedy special.
- GEX hurls fireballs, tail whips, flies like a dragonfly and scrambles up the faces of buildings with 450 frames of animation.

OFF-WORLD INTERCEPTOR



Off-world Interceptor
takes you on a gut-pounding
tour of the nastiest terrain in the galaxy.
It's up to you to take out the criminals
the government can't handle.

- Split screen two player demolition driving
- 6 pumped vehicles to drive
- 6 worlds to tame!

Christopher D. Burch and Christopher J. L. Lutz, "The Impact of the 2008 Financial Crisis on the U.S. and Global Markets," *Journal of Economic Perspectives*, Vol. 23, No. 4, Fall 2009, pp. 113-138.